MATCH REGULATIONS - SOCCER

- So.1. The game will be played under the rules of FIFA unless contra indicated below.
- So.2. Duration of the game will be of two 30 minute halves for Senior and Year 9 matches. The half-time interval will last five minutes.
- So.3. No 'Time on' shall be played, but 'injury time' shall be added by the referee when necessary. The referee shall be the controller of the game and be the final arbiter on whether a game takes place when weather or ground conditions are exceptional.
- So.4. Schools to have competent linesmen, one from each competing school. In the case of a delayed start time, both halves must be of an equal time.
- So.5. Grounds must be marked clearly and accurately and should include corner flags and goal nets. The penalty area, goal area and centre circle should not be scaled down on smaller grounds. Goals must always be eight yards by eight feet. Soccer balls: size 5 is recommended.
- So.6. All players must wear the approved soccer uniform of the school they represent. <u>Goalkeepers must wear a different colour to those worn by both teams.</u>
- So.7. Any player sent from the field by the referee with a red card CANNOT BE REPLACED.
- So.8. Teams consist of 11 players on the field. Unlimited interchange is permitted. Before the interchange is made, the referee is to be notified and the change made in a break of play.
- So.9. Boys and Girls to play normal FIFA offside rule.
- So.10. Girls soccer Yr 7. No offside to be played. Size 4 ball is recommended.
- So.11. Girls soccer. Common sense to apply in relation to handball. N.B. do not penalise the player if she protects her chest by using her arms.
- So.12. The Premier team competition will be contested if it is offered. Further information on soccer can be gained by calling Football Federation Victoria on 9474 1800 or visiting their website at www.footballfedvic.com.au
- So.13. Anyone using moveable soccer goals in schools must be supervised when using the goals and not be permitted to hang or swing from them at any time.
- So.14. Recommended Safety Equipment:

All players: Shin Guards (compulsory), Mouth Guard.

Goalie: Gloves

Mercy Rule:

Once a school is 7 goals up, to score a goal you either a) kick the ball from outside the penalty area or b) head the ball if you are inside the penalty area. Maximum winning margin: 7 goals.

Tied Grand Final:

In the case of a Grand Final being tied, teams are to play 5 minutes each way. If still tied, shared Premiership.